

# ESCAPISM

PORTLAND

## LIVE INTERACTIVE ESCAPE GAMES

Will you escape?

Solve clues, puzzles, and tasks in small teams to unlock new secrets and eventually escape the room!



[www.EscapismPortland.com](http://www.EscapismPortland.com)  
[info@escapismportland.com](mailto:info@escapismportland.com)

### Locations

Funky Laboratory/Malice Manor/Alien Zoo: 10340  
NE Weidler St.

The Ritual Room: 10505 SW Barbur 302a

Jungle Ransom: 4711 SW Huber #5

Magician/Wizard: 910 NW Joy Ave

Portland, OR

**Team building, date night, birthdays,  
families and more!**

**All rooms are private bookings for just  
your group!**



**FUNKY LABORATORY (2-8 PLAYERS)** | Dr. Zylchov has a history of risky experiments, never moved on from the 70s, and loves his cats dearly. Your mission is to enter Dr. Z's far-out apartment and find the truth!

**MALICE MANOR (2-10 PLAYERS)** | It's up to you to unravel the mysteries of the cursed Randle family home, and of the child whose soul remains trapped there.



**ALIEN ZOO (2-8 PLAYERS)** | Welcome to your new life as an exhibit in the Alien Zoo! The aliens think humans are among the most primitive lifeforms in the zoo. Can you prove them wrong?

**THE MAGICIAN'S MENAGERIE (2-12 PLAYERS)** | During the grand finale of his show, renowned magician Pierre performed the "saw a girl in half" illusion and things went terribly wrong. Can you prove him innocent of murder?



**THE WIZARD'S LAIR (2-12 PLAYERS)** | A master wizard has spent the last several months cloistered in his hidden lair before finally vanishing completely. Work quickly to unravel the wizard's secrets of alchemy; will you be able to bring him back before it's too late?

**RITUAL ROOM (2-8 PLAYERS)** | You and a small group of like minded citizens have been chosen as possible candidates to join our Secret Society. However, you must prove you are worthy before being admitted to the inner sanctum!



**JUNGLE RANSOM (2-5 PLAYERS)** | You and your friends have been kidnapped overseas and are being held for ransom in a jungle camp! But if you can outwit your captors, and soon, you may just have a chance at survival!